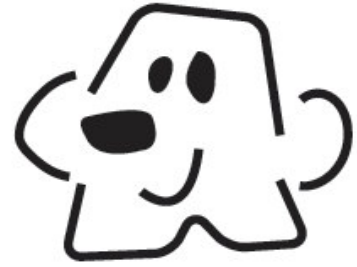


GIGGLEIT PROJECT



Copyright

1. What is copyright?

Copyright is a term that protects everything you produce such as an original poem, a piece of music, a photograph, a story or an artwork.

2. What do I have to do?

You don't have to do anything. You don't have to apply for copyright. So long as the work is in your own words and is an original product, then you can claim copyright.

3. What does it mean?

Copyright means that you as the copyright holder can decide if others may:

- make copies of your work;
- distribute copies of your work;
- perform your work publicly (eg. plays, film, dances or music);
- display your work publicly (this includes on the Internet); and
- make changes or adapting your work.

4. What does copyright have to do with the GiggleIT Project?

Under the rules for the GiggleIT Project you must be aware of three important aspects of copyright.

- The GiggleIT Project operates under a Creative Commons license which allows you to use the GiggleIT materials and even change them so long as you keep the GiggleIT logos and recognise the person who created the original materials.
- When producing materials for your web page they must be original and in your own words. This includes any artwork and photographs. So if you want to include pictures on your web page, you will need to take the photographs or complete the drawings yourself.
- When you join the GiggleIT Project and take part in the competition you give up your copyright. You and your school will be given credit for your work which will be publicly displayed on the GiggleIT web site, but ownership of the material will be transferred to the International Association of School Librarianship (IASL).

5. Where can I find more information about copyright?

If you have access to lots of technology go to the Library of Congress page for an interactive session on copyright. <http://www.loc.gov/teachers/copyrightmystery/#>

If your technology is not very fast go to Copyright Basics at Copyright Kids <http://www.copyrightkids.org/cbasicsframes.htm>