

# Let's try Bibliobattle! ~ Japanese Social Book Review Game Creating a New Reading Experience

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## Abstract

*A new social book review game "Bibliobattle" is currently popular in Japan, which is thought up by Tadahiro Taniguchi, an associate professor of Ritsumeikan University in Kyoto.*

*The official rule is very simple;*

- 1. Come together with a favorite or an interesting book in a small group*
- 2. Introduce your favorite book for 5 minutes in turns*
- 3. After each presentation, discuss the book for about 3 minutes with all participants*
- 4. After all presentations, the best book of the day will be selected by vote of all participants; both audience and presenters. The criterion is "the book you want to read the most". We call this book the "Champion Book of the Day".*

*(<http://en.bibliobattle.jp>)*

*We are practicing this in class (Japanese & English), library committee events in the library, and nationwide tournaments attracting a lot of audience in Japan. We can discover various books beyond our expectations and at the same time we can get to know each other through books.*

## *Four Functions of Bibliobattle*

- 1. Sharing various books*
- 2. Presentation skills*
- 3. Search for good/interesting books*
- 4. Developing communication*

*In this workshop, you will enjoy this new reading adventure as an audience with Japanese high school students together. As they introduce their favorite books, you don't have to bring your own book.*

**Keywords:** Voluntary Reading Activity, Book Search, Developing Communication

Capability, Presentation Skill, Listening Skill

## References

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## Biographical note

Yuki MAEDA has worked for several school libraries, a public library and a children's hall for child welfare in Tokyo, currently a teacher librarian in Shibuya Junior & Senior High School, a member of book selection committee in Japan School Library Association and a member of Japan Association for the Study of Child Literature

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